

# AASC (NSW) Orienteering Coaching

## Week 4 Games

### Week 4 - Control Descriptions

1. Matching cards
2. Matching card relays
3. Control description to map circle
4. Control description bingo

Activities	Instructions	Time	Equipment	Comments
<b>Activity 1</b> <b>Matching cards</b>	Matching /memory games- turning one set of cards over and taking turns to match a symbol with a picture.	10 min	Symbol and control description cards  (see examples at end of Week 4 section)	Students may match:  - map symbol to map symbol;  - map symbol to control description;  - map symbol to feature picture;  - control description to feature picture.

<b>Activity 2</b> <b>Matching card relays</b>	Relay games in teams - one runner runs to the cards (displayed a short distance away- pegged down to rope if windy) and matches the card correctly and runs back to their team to swap runners.	10 min	Symbol and control description cards  (see examples at end of Week 4 section)	
<b>Activity 3</b> <b>Control description to map circle</b>	Students match photos and/or control descriptions to circled locations on an orienteering map.	10 min	Actual orienteering map with control site circles marked.  Matching photos or control descriptions for each circle.	
<b>Activity 4</b> <b>Control description bingo</b>	Students are given Orienteering Bingo cards with either map features or control descriptions on them.  The coach calls out map features or control descriptions and students mark off items that they have until one student calls out Bingo.		Orienteering Bingo cards	Bingo cards can be home made using OCAD.

## Control card symbols matching pictures and descriptions

